

SUMMARY OF TOURNAMENT RULES

REGISTRATION:

All teams must attend the Marshall's tent on arrival to register and hand in their completed team sheet (copy above). Any amendments must be annotated & returned back to the registration tent prior to the first match commencing. There will be a briefing session for each age group approx. 15 mins prior to that age groups first match starting.

SECTION 1

TEAMS:

U8 5v5 – Max 10 per team, U10 9v9 – Max 14 per Team, U9, U11, U12,U13,U14 & U15 6v6, max 10 players per squad.

SUBSTITUTES:

Substitutes will be on a roll-on/roll-off basis.

DURATION OF GAMES:

ALL matches will be 8 minutes in duration. U10 will be 10 mins duration. There will be no half times.

MATCH RULES:

Normal mini soccer rules will apply- for goal kicks, please see SECTION 2

MATCH CONTROL:

A Referee together with a Atletico Romsey YFC Pitch Marshall will be appointed for each match. The Referee is in control of each match, however if there is any further decision that needs to be determined then this is to be resolved by the Pitch Marshall.

COLOUR CLASHES:

The team drawn first are deemed to be the home team. In the event of a colour clash the "away" team is to provide bibs or an alternative colour match shirt. The team classed as being 'home' will provide a match ball of suitable size for age group / event

GROUP PLACINGS:

Group placings will be decided on the following:

- 3 points for a win
- 1 points for a draw
- 0 points for a loss

In the event of clubs being level on points the final positions shall be determined in this order by: Goal difference: Number of goals scored: Penalty shoot-out.

At the knockout stage (semi finals/final), in the event of a draw there will be a penalty shoot out (5 penalties each will be taken and then sudden death)

PENALTIES:

In the event of a draw in KNOCKOUT STAGES, penalties will consist of five penalties per side which will be taken alternatively by five players indicated to the Referee before the commencement of the shoot-out. If the two teams are still level after taking five penalties then there will be a sudden death shoot-out. Each player will only take one penalty unless the shootout goes to sudden death.

BACK PASSES:

The goalkeeper cannot pick up the ball from a back pass or a throw in.

FREE KICKS:

All free kicks are direct, if awarded in the penalty area it can be taken no closer to the goal than the line of the penalty spot and the defending team must retreat 5 yards away from the ball.

PROTESTS:

Any protests must be made to the allocated Pitch Manager directly after a game, unless lodged with the Referee prior to the start of the game. No protest in relation to a decision by Referee shall be entered into. In the event of any other dispute the allocated Pitch Manager will refer the issue to the Tournament Chairman, whose decision is final.

MISCELLANEOUS:

Any rule not covered above will comply with FA Mini Soccer League rules. Supporters are reminded to abide by the FA Respect Campaign and remain behind the designated spectator barriers.

SECTION 2

As with mini soccer rules, U8 matches will observe a retreat line when the ball goes out for a goal kick. All opposing players must retreat to the half way line and will stay there until the ball is kicked

The following additional rules apply to U9 – U14. In order to allow the games to flow we have taken the decision to adopt the following rules for the older age groups.

GOAL KEEPERS (GK):

GK cannot fly kick the ball out, but may roll the ball out of their box and then kick or they can throw it out. GK can come out of their boxes to clear.

GOAL KICKS:

Goal Kicks can be kicked from any part of the touchline. Should a player other than the goalkeeper take goal kicks then the goal-keeper must stand behind the goal line.